Sway Medical

Sway is a mobile application used by thousands of organizations and athletic trainers for balance and cognitive testing throughout baseline testing, sideline evaluations, and the return-to-learn and return-to-play processes. Sway is available on both iOS and Android devices.



Baseline Testing

Baseline testing is a pre-season exam conducted by a trained health care professional. Baseline tests are used to assess an athlete's balance and cognition. Baseline tests on the Sway platform take ~20 minutes to complete, and can be performed in-person or remotely.

Sideline Evaluations

Sideline evaluations are performed when there is a suspected injury during a competition. Sideline evaluations on Sway take ~5 minutes to complete, and include the same balance and cognitive tests, as well as symptom check, that were performed during baseline testing.

Return-to-Learn & Return-to-Play

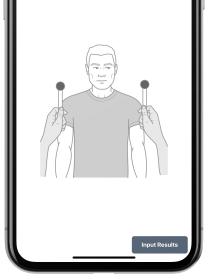
Throughout the return-to-learn and return to play processes, Sway is used to track athlete's balance, cognition, and symptoms. The healthcare provider may provide a code for the athlete to use at home to perform these tests and/or symptoms checks.



11:05

Hold the left target, or finger, 1.5 feet from the midline and your right hand finger 1.5 feet from the midline, about 3 feet from the patient (so that the patient must gaze 30° left and 30° right).

Ask the patient to move their eyes from point to point as quickly as possible. Perform 10 times.





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